DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

General style: Sound(good suit/hand)
Response: jump raise = preemptive, cuebid = good raise
Jump cue = mixed raise
New suit non-forcing constructive, forcing 1 and 3 level

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

Direct = 15-18 Balancing = 12-16
Responses: systems on
PH overcall = 2 suiter

JUMP OVERCALLS (Style; Responses; Unusual NT)

Natural
2NT = 2 lowest unbid
Reopen: Good hand 6+ suit, 2NT = 18-20

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Direct cue = Michaels unless 1♣ opening
Jump cue of 1M = Stopper asking
Jump cue of 1m = natural
2♦ always Michaels over 1m opening unless short 1♦

VS. NT (vs. Strong/Weak; Reopening;PH)

2♣ = 54 majors ; 2♦ = 1 major ; 2NT = minors
2♥/2♠ = that major + minor ; X = 4M + longer minor
Vs Weak: X = penalty

VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)

Lebensohl response over takeout X
Direct Cue = stopper asking
Leaping Michaels

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

X = Majors, 1NT = minors, else natural

OVER OPPONENTS' TAKEOUT DOUBLE

Transfers apply after 1M opening
2NT = 4 card support limit raise or better
New suit forcing 1 round

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd/5th	3rd/5th
NT	4th (2nd from 4 small)	4th
Subseq	Attitude	Attitude

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(+)	AKJ+; AKQ+
King	KQ+;AK	KQJ+; KQT+; KQ9+; KQx
Queen	QJ+	QJ+; AQJ+
Jack	JT+; KJT+	Same
10	T9+; Tx; HT9+	Same
9	9x	9x; 98+
Hi-X	Sx	Sx, xSxx, Sxx
Lo-X	HxS, xxSx, xxxxS, xxxSxx	HxS, HxxS, HHxS

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
	1	Lo/hi = ENC	Lo/hi = E*	Lo/hi = ENC
Suit	2	Lo/hi = E*		
	3	S/P		
	1	Lo/hi = ENC	Lo/hi = E*	Lo/hi = ENC
NT	2	Lo/hi = E*		
	3	S/P		

Signals (including Trumps): Trump suit preference

Reverse smith echo at trick two only(hi = dislike lead, lo = like lead)

Lo encourage/Hi discourage, Lo/Hi even, Hi/Lo odd (except A led trick 1)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Response: natural
Cuebids = forcing

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Negative/Responsive double through 4♥
Support X/XX thru 2M
Snapdragon doubles(4th suit + tolerance for partner)
Maximal doubles(strong hand in competition when fit established)

W B F CONVENTION CARD

CATEGORY: BLUE
NCBO: USBF
PLAYERS: Brian Zhang / Kayden Ge
EVENT Junior U21

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Precision with positive transfer responses
Light opening style when NV(frequent w/ 10HCP)

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

1♣ = 16+ any/17+ bal artificial
1♦ - 2♥ = 5♠ +4♥, weak
1♦ - 2♠ = invitational with ♦
1M - 2♣ = nat GF, bal GF, or 3 card invite in M
2♣ = 6+ ♣ or 5+ ♣ and 4cM
2♦ = 4415 minus 1 card, 11-15 HCP
2NT = 55+ minors, 9-13 1/2 seat 11-16 HCP 3/4 seat

SPECIAL FORCING PASS SEQUENCES

After 1♣ opening and GF established

IMPORTANT NOTES

PSYCHICS: rare

OPE NING	TIC K IF ART.	MIN #	NEG. X TH RU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X			16+ unbalanced or 17+ balanced	1♦ = 0-7; 1♥=5+♠, 8+HCP; 1♠= 8-11 any w/o 5♠ or 8-13 BAL 1N/2♣/2♦=12+ HCP, 5+ ♣/♦/♥; 2♥ = 12+ HCP, any 4441 "2♠ = 14+ BAL; 2NT = ♥ + minor, 8+ HCP 3♣ = 44(05) 8-11 HCP 3♦ = 44(05) 12+ HCP"	After positive response, opener can add one step to ask further, responses are also transfers	"Systems on over X, 1D 1 lvl suit = 5+ HCP force 1 round" X = values(5+ 1 lvl, 8+ 2 lvl) PH can transfer w/ 8-10 HCP
1♦		2	4♥	2+, 11-15HCP	2♦ = GF; 3♦ = mixed; 2♠ = invite in ♦; 2♥ = 5♠+4♥, weak 3♣ = both minors weak	4th suit GF; Reverse by opener F1, by responder GF; "After 1X-1Y-1Z/1NT: 2♣ = inv/♦ 2♦ = GF"	Cuebid = good raise, jump cue = splinter, jump new suit = preempt
1♥		5		11-15 HCP	1NT = 8-12 not forcing, 2NT = GF, 4 card support 3♣ = 4 card Limit Raise; 3♦ = Mixed raise Splinters	4th suit GF; Reverse by opener F1, by responder GF; "After 1X-1Y-1NT: 2♣ = inv/♦ 2♦ = GF"	2C by PH = 3+ card LIM 2NT by PH = 4 card LIM w/ short
1♠		5		Same			
1NT			2/3 level	Good 13-16 HCP balanced	Stayman, 2♦/2♥ = 5+ ♥/5+ ♠, 4♦/4♥ = 6+ ♥/ 6+ ♠ 2♠ = inv(2NT = min 3♣ = max)/♣; 2NT = ask for 5 card major 3♣ = ♦; 3♦ = minors GF; 3♥/3♠ = singleton, 3 in oM, 54 minors	After 1NT-2♣-2♦: 3♥= 5♠ + 4♥ 3♠ = 4♠ + 5♥	Lebensohl
2♣		5	4♥	6♣ or 5♣4M, 11-15 HCP	2♦ = asking; 2♥/2♠ = to play; 2NT = GF asking		
2♦				4415 - (1), 11-15 HCP	2NT = asking	3♣ = 11-13 HCP; 4♣ = 4405 3♦ = 4414 singleton honor 3♥ = 3415; 3♠ = 4315; 3NT = 4414	
2♥		5	4♥	5-10 HCP preemptive	2NT = ask for quality of hand/suit, all bids force except raise		X = penalty
2♠		5					
2NT				55 minors, 1st/2nd seat 9-13 HCP, 3rd/4th seat 11-16 HCP	3♣/3♦/4♥ = to play, 3♥ = ask, 3♠ = 6+ forcing, 3NT = distribution asking	3♠/3N=min/max,Conditional minorwood Over 3NT: 4♣/4♦ = 55, singleton ♥/♠, 4♥/4♠ = void	
3♣		6		5-10 HCP preemptive	New suit forcing		
3♦		6		5-10 HCP preemptive	New suit forcing		
3♥		6		5-10 HCP preemptive	New suit forcing		
3♠		6		5-10 HCP preemptive	New suit forcing		
3NT	X	7		Gambling(solid minor no side AK)	4♣/5♣ = p/c, 4♦ = singleton ask; 4♥/4♠ = to play		
4♣		7		Preemptive			
4♦		7		Preemptive			
4♥		7		Preemptive			
4♠		7		Preemptive			**HIGH LEVEL BIDDING**
4NT				Blackwood	0/4, 1, 2, 3	3014 responses to Exclusion KC and Kickback(4 of trump + 1 as KC bid)	
5♣				Preemptive		DOPI/DEPO over interference(Double = 03, Pass = 14)	
5♦				Preemptive		5NT asks partner to pick a slam when no known fit	
5♥				Ask to raise with trump A/K		Splinters	
5♠				Ask to raise with trump A/K		4 of trump - 1 = Last Train(slam interest)	
						Gerber over 1NT(Ace asking), responses (04, 1, 2, 3)	
						Conditional Minorwood after 2NT opening(add 1 step to decline slam)	